## **Tony Ko** Staff Software Engineer - tko.dev

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# PROFESSIONAL EXPERIENCE

Full Version with Tech Stacks on LinkedIn

## Staff Software Engineer

Badal.io (Contract, Full-Time)

May 2023 - Nov 2024

Toronto, ON (Remote)

- Co-led modernization for Beyond MPD, migrating legacy systems for oil rig operations to a next-gen architecture integrated with control systems. PLCs, and communications buses.
- Architected event-driven comms using event brokers for status updates across critical control interfaces.
- Built a real-time data visualization suite, leveraging SVG and Canvas, capable of tracking over 10,000 data points with sub-second accuracy.
- Developed CI/CD pipelines and back-end for calibration and sensor integration, streamlining multi-env deploys.
- Authored algorithms for precise fluid pressure control, optimized for safety and reliability, support by unit tests.

## Staff Software Engineer

Nov 2022 - May 2023

Quantum Mob (Full-Time)

Toronto, ON (Hybrid)

- Spearheaded Vercel partnership, technical content and proposals that culminated in a Q1 2023 partnership.
- Led R&D and strategic planning for international retail/real estate clients; provided mentorship and designed hiring structures to support team expansion.
- Drove department-wide strategic initiatives and architectural improvements in partnership with Senior Engineers, optimizing project and resource alignment.
- Enhanced application architecture for enterprise projects, integrating Next.is, Docker, and Serverless solutions to support scalability.

## **Senior Software Engineer**

Nov 2021 - Oct 2022

Quantum Mob (Full-Time)

Toronto, ON (Hybrid)

- Led architecture for Aeroplan's cross-browser extension and PayPower mobile app, securing three new client engagements through feature enhancements and refactors.
- Maintained 12 mobile CI/CD pipelines and integrated monitoring tools for improved app resilience.
- Hosted "Quantum Talks," a knowledge-sharing initiative, and presented on Turborepo and React Query.
- Designed and executed hiring process improvements for SE1 to Senior Engineers, optimizing for skill alignment.

### Software Engineer II

Quantum Mob (Full-Time)

Nov 2020 - Oct 2021

Toronto, ON (Hybrid)

- Led system design for Aeroplan's redemption platform, securing contracts for architecture refinement and accessibility improvements.
- Integrated API, localization, and UI features; conducted code reviews to maintain high-quality standards.
- Directed a 5-person team for an AODA/WCAG accessibility overhaul, achieving compliance and enhancing UX.
- Created Figma designs for an internal dashboard, standardizing visuals and functionalities.

### Software Engineer I

Quantum Mob (Full-Time)

Nov 2019 - Oct 2020

Toronto, ON (Hybrid)

#### **Intermediate Software Engineer**

Brandfire Marketing Group (Full-Time)

**Apr 2017 - Nov 2019** 

Toronto, ON (In Person)

#### ACADEMIC HISTORY

9+ Recommendations on LinkedIn & Refs Available

**Full Stack Development Certs (4x)** 

FreeCodeCamp

Toronto, ON (Remote)

2016 - 2019

2013 - 2016

**B.Design, Environmental Design** 

OCAD University

Toronto, ON (In Person)